



BRYAN ROSENBLUM

SMOKE / FLAME

November 2011 - Present

Lead VFX Artist - Refinery NYC

- Autodesk Flame and Smoke Artist
- Online finishing and mastering
- 2D & 3D compositing
- Notable Clients - Hasbro, Johnson & Johnson, Coke, Twister, Monopoly
- Commercials, Music Videos

January 2009 - November 2011

VFX Artist - Nice Shoes LLC.

- Autodesk Flame and Smoke Artist
- Online finishing and mastering
- 2D & 3D compositing
- Beauty Retouching
- Notable Clients - Calvin Klein, Puma, Under Armour, IBM, GE, UPS, JC Penney, Versace, St. Ives, Chicos, ESPN/SONY
- Music Videos, Short and Documentary films

January 2004 - January 2009

Jr. VFX Artist / VFX Assistant - Nice Shoes LLC.

- Online finishing and mastering
- rotoscoping, matte cutting, tracking
- Title and legal creation for on-air use.
- Deck operator, Dubber, Encoding, File postings, Archiving

March 2002 - January 2004

VFX Assistant

- Title and legal creation for on-air use.
- Deck operator, Dubber, Encoding, File postings, Archiving

Skills

- Certified Autodesk Flame and Smoke Operator
- Proficient with - Adobe Photoshop, Adobe Illustrator
- Limited knowledge with - Monet, Mocha, PF Track, After Effects, Nuke
- D1, D5, Digibeta, Beta, Hdcam, HdcamSR deck operator

Education

- 1996-2000 - The George Washington University